



IPv6 and Security - a love affair?

DENOG 4
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Agenda



- Sorry, no "what is IPv6" introduction
- Myths and Legends
- Bad news (why the security problems of IPv6 may harm us)
- Often seen problems that make our life harder in Security
- A collection of security problems

- Coffee :-)

Myths and Legends

Myths and Legends



- Security is built into the protocol
- Increased usage of IPsec
- End-to-end principle will return
 - Firewalls, ACL, Proxy still work with IPv6
- General misunderstanding of security properties in IPv6 is very common
- IPv6 is totally insecure, because NAT66 is missing
- Harming the IPv6 deployment
- A realistic view is essential

- Don't talk about specific vulnerabilities, talk about the protocol itself

Bad news

The bad news



- Less experience than with IPv4
- Current implementations are ... incomplete
- Key products for security still lack full IPv6 support
- More complexity during the transition phase -> higher security risk
 - 2 internetworking protocols
 - Multiple routing protocols (OSPFv2/v3 & MP-BGP)
 - Tunnels
 - Other technologies, like DS-Lite
- ARP using Ethernet directly, Neighbor Discovery messages can contain extension headers, be fragmented, etc.
- Engineers (Frontline, NOC) not well-trained and prepared

Implications of IPv6 addresses



- Similar to IPv4, we use in IPv6
 - prefixes (for routing purposes)
 - different address types (unicast, anycast, multicast)
 - different address scopes (link-local, global, etc.)
- Subnet scanning is more difficult (128 bit addresses)
 - not really with EUI-64: Prefix known, OUI known, FF:FE known, 24 bits of MAC address unknown
- Each node uses multiple addresses at any given time
- Global unicast addresses can be generated in different ways
 - EUI-64 format (based on the MAC address)
 - Privacy extensions
 - Manual configuration
 - Specific to a transition/co-existence technology

Often seen problems

Often seen problems



- Data analysis can be harder
- Filtering of extension headers impossible
- Software & Tools need to be IPv6 aware (2001:ab5::1)
- Automatic tunnel solutions / failover
- Security scan using Neighbor Discovery, mDNS etc. can be intrusive
- Multiple addresses per host
- Privacy extensions

All of the above can make forensics really hard. And operations. And monitoring. And security. And deployment. And [to be continued]

Searching for IPv6 addresses

- Regular expression for IPv6 addresses (RFC2373):
`(::|([a-fA-F0-9]{1,4}:){7}([a-fA-F0-9]{1,4})|(:|([a-fA-F0-9]{1,4}))){1,6}|([a-fA-F0-9]{1,4}:){1,6}:|([a-fA-F0-9]{1,4}:){1,5}(:|([a-fA-F0-9]{1,4}))|([a-fA-F0-9]{1,4}:){1,4}(:|([a-fA-F0-9]{1,4}))|([a-fA-F0-9]{1,4}:){3}(:|([a-fA-F0-9]{1,4}))|([a-fA-F0-9]{1,4}:){2}(:|([a-fA-F0-9]{1,4}))|([a-fA-F0-9]{1,4}:){1,3}(:|([a-fA-F0-9]{1,4}))|([a-fA-F0-9]{1,4}:){1,2}(:|([a-fA-F0-9]{1,4}))|([a-fA-F0-9]{1,4})|:|:|::)`
- matches (2001:470:b0b4:1:280:c6ff:fef2:9410 | 2001:868:100::3 | 2001:888:144a::a441:888:1002 | ::1 | a:b:: | ::FFFF:1.2.3.4)

A collection of security problems

Security Problems of IPv6



- Multiple Systems have IPv6 enabled by default
 - Lack of awareness can lead to compromise
 - IPv4-only network can also include partial deployed (and unmaintained) IPv6
- Multiple transition technologies
 - more complexity in the network
 - more potential & hidden vulnerabilities
- "Creative" ways of solving common problems
 - IPv6 Multihoming without NAT ([IETF draft](#))
 - SLAAC & stateless DHCPv6 at the same subnet
 - Dual-stack MPLS (6PE) & IPv6 VPN (6VPE)
 - IPv6 Host to router load sharing (RFC4311)

Security Problems of IPv6



- Attacker can "enable" IPv6 in a local subnet, e.g. by sending ICMPv6 RA
- Set up local tunnel endpoints in a subnet (6to4, Teredo)
- Can be used to evade security controls (e.g. Firewalls) and mask malicious behavior
- Can result in increased and unexpected host exposure

-> Even if you don't use IPv6 yet, you may use it already

If you want a network to be IPv4 only, make sure that this is really the case.

Security Problems of IPv6



- "Ported" ARP spoofing for DoS and MITM (answer every NS, use OVERRIDE flag)
 - SEND (SEcure Neighbor Discovery)
 - Difficult to deploy (requires PKI)
 - Monitor Neighbor Discovery traffic
 - can be trivially evaded
 - Static Neighbor Cache
 - Not really ...
 - Filter packets, restrict to a subnet/local network
 - Not desired and sometimes not possible
- DoS by answering all Duplicate Address Detection packets (mandatory in IPv6)
- Security features similar to DHCP snooping / DAI / arpwatch not available for IPv6 (yet)

Security Problems of IPv6



- Extension Headers can be used for many bad things
 - For example RH0 header
 - Similar to "source-route" feature in IPv4
 - Hosts may support it
 - `scapy6: sr1(IPv6(src=me, dst=victim) / IPv6ExtHdrRouting(addresses=[me])) / ICMPv6EchoRequest()`
- Possible (MITM) attacks:
 - attract traffic to a specific anycast address (DNS servers, DNS Root servers)
 - 6to4 relay routers (attract traffic to 2002::/16)
 - Teredo relays (attract traffic to 2001:0000::/32)

Security Problems of IPv6



- Router Advertisements (RA) used in SLAAC allow an attacker to
 - DoS attacks & MITM attacks by forging RA
 - RA-Guard trivial to evade (e.g. fragmented packets & overlapping fragments)
 - Windows 8 still [vulnerable](#) to RA Flood DoS
 - For other mitigations like SEND, see previous slide
- IPSec makes IPv6 more secure
 - Support mandatory, not usage!
 - Changed to optional a few weeks ago, not mandatory anymore
 - Has still the same problems as IPSec in IPv4
 - No increased IPSec usage because of IPv6 (yet?)
 - Sniffing traffic of others as easy as with IPv4

Many more issues to consider

- IPv6 fragmentation always done by hosts, never by routers
 - Fragment-ID is predictable (Idle-scan, DoS)
 - Some OS patched now
 - RFC5722 now forbids overlapping fragments
 - draft-ietf-6man-ipv6-atomic-fragments to fix IPv6 atomic fragment handling
- More security features have to be deployed on the host instead the network nodes
- 6man WG @IETF working on multiple drafts to solve problems



Questions?

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